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| *Teacher:* Maria Montero | *Subject Area:* Computer Programming | *Room No.:* C218 |
| *Unit Title:* Introduction to Dreamweaver  | *Lesson Title:* Introduction to Dreamweaver |
| *Lesson Date:* January 12, 2015 | *Meeting Time/Period:* 3rd, 5th, 7th | *Grade Levels:* 10 - 12 |
| *What is the lesson objective?*The student will be able to:* Identify the purpose, audience, and audience needs for a website.
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| *Standards addressed and expectations of students:*130.276.C.4The student identifies and analyzes the client project software needs and requirements 6. The student designs a software application plan |
| *Do Now:*  <https://www.surveymonkey.com/s/BWTRPVG> |
| ***Instructional Delivery:**** Direct Instruction
* Guided Practice
* Independent Practice
* Facilitator
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| *Direct Instruction:* Introduce the importance building a Website that takes into account purpose, audience, and the needs of the audience |
| *Independent Practice:*Listen to the **Planning a Website** video on Learn Key while answering questions ([westbury-hisd.onlineexpert.com](http://www.onlineexpert.com/westbury)) Brainstorm ideas on a personal WebsiteProject 2: part 1. Visit five different websites and define Purpose, Audience, Audience needs project scope |
| ***Review/Reteach:***Review concepts learned *Closure:* Exit Ticket (getkahoot questions) |
| *Materials/References:** Notebook, Computer, Internet, Flash-drive, handouts, Learn Key
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